

# Human pose estimation for mitigating false negatives in weapon detection in video-surveillance

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## Abstract

Applying CNN-based object detection models to the task of weapon detection in video-surveillance is still producing a high number of false negatives. In this context, most existing works focus on one type of weapons, mainly firearms, and improve the detection using different pre- and post-processing strategies. One interesting approach that has not been explored in depth yet is the exploitation of the human pose information for improving weapon detection. This paper proposes a top-down methodology that first determines the hand regions guided by the human pose estimation then analyzes those regions using a weapon detection model. For an optimal localization of each hand region, we defined a new factor, called *Adaptive pose factor*, that takes into account the distance of the body from the camera. Our experiments show that this top-down Weapon Detection over Pose Estimation (WeDePE) methodology is more robust than the alternative bottom-up approach and state-of-the art detection models in both indoor and outdoor video-surveillance scenarios.

*Keywords:* Weapon detection, human pose estimation, object detection in videos, video-surveillance, real-time object detection.

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## 1. Introduction

It is unquestionable that the simple presence of a weapon, for example a handgun or a knife, in different video-surveillance scenarios generates a situation of danger. If the weapon is held by a person, the situation becomes more dangerous and requires an urgent security response. Reformulating the problem of weapons detection into the detection of a weapon held by a person can surely reduce the space of the information to be analyzed and hence minimize the detection errors.

Most existing weapon detection solutions focus only on the detection of firearms in indoor video-surveillance. In particular, they select one of the most relevant object detection models, train it on a custom dataset then, apply different pre-processing [1][2] and post-processing [3][4] techniques to further improve the detection. The proposed approaches mainly search for isolated firearms in each frame without considering the presence of humans in the scene. Very few studies tried to exploit the human presence; however the proposed solutions are not reproducible and do not provide neither models nor dataset, which make their evaluation and comparison impossible [5][6][7].

To exploit the presence of one or multiple persons in the scene, this work propose reducing the search area from the entire frame into the regions that contain the hands of those persons. Then analyze only those areas of interest using a weapon detection model. This approach has a high potential for reducing the number of False Negatives (FN) and False Positives (FP).

This work presents the top-down Weapon Detection over Pose Estimation (WeDePE) methodology which is reproducible and traceable, that exploits the human presence in scenarios in which a person is carrying a weapon, firearm or knife. Our objective is mitigating FN of hardly visible weapons as well as reducing FP in the background. The human presence information is expressed using the pose estimation to later determine the regions where a hand is located in the frame. These hand regions will be the regions of interest to detect a

30 weapon.

The designed Top-down WeDePE methodology follows the next stages:

- (a) The human pose estimation model analyses the input frame and estimates the pose of each person in the scene.
- (b) The hand regions of each person are localized based on the computed coordinates and the optimal size of each hand region is calculated using a new factor named *Adaptive pose factor*.  
35
- (c) All the hand regions are extracted and used to build a new single image.
- (d) The weapon detection model analyses the new generated image and outputs the set of hand-regions that are considered as weapon with high-confidence.

40 It is also analyzed and compared the performance of this approach with two approaches: (i) a bottom-up approach that separately finds a hand and a weapon in the input frame to later compare whether they are located in the same region of the image, and (ii) a single weapon detector that analyses the entire frame looking for a weapon.

45 This paper is organized as follows. Section 2 depicts the pose estimation process and object detection models that are implemented in the Top-down WeDePE methodology and reviews the most related works on weapon detection and along with pose estimation. Section 3 describe the Top-down WeDePE methodology for weapon detection guided by human pose estimation. Section 4  
50 provide the experimental analyses that shows the potential of the proposed top-down methodology. Finally, Section 5 summarizes the conclusions and future work.

## 2. Preliminaries

This section provides a brief description of the background required to understand the proposed Top-down WeDePE methodology: human pose estimation  
55 models (Section 2.1) and single image object detection models (Section 2.2) then related work (Section 2.3).

### 2.1. Human pose estimation

Human pose estimation refers to the task of localizing human joints also  
60 called key-points, e.g., right elbow, left elbow, right wrist, left wrist and so on,  
in images or videos. A human pose estimation model analyzes an input image  
that contains one or multiple persons and output the coordinates  $(x, y)$  of a  
maximum of eighteen body joints. The detected number of key-points depends  
strongly on the quality of the input image, whether part of the body is hidden  
65 and the distance at which the person is situated with respect to the camera.

DeepPose model [8] was the first approach in using Convolutional Neural  
Networks (CNN) [9] based regression models to estimate body joints. This ap-  
proach provided good estimations by that time but with poor generalization  
capacity. A subsequent approach [10] reformulated the problem to estimat-  
70 ing a set of heatmaps; each map indicates the location confidence of a certain  
key-point. The output is a discrete heatmap instead of continuous regression.  
Heatmaps provided better estimates than the regression-based approach, how-  
ever, they lack structure modeling.

An important advance was achieved by Convolutional Pose Machines [11],  
75 an end-to-end model that organizes the joint estimation into layers. This model  
outperformed previous methods obtaining 87.95% PCKh-0.5 (Probability of the  
Correct Keypoint with Head length reference) on MPII database [12]. The  
last architectural optimizations have produced important improvements, up to  
92.3% [13] [14]. New feature representation (Part Affinity Fields) [15] allows  
80 faster bottom-up approaches (from a cloud of joints to pose estimation of dif-  
ferent persons), that culminated in the real time multi-person pose estimation  
system OpenPose [16].

### 2.2. Single image object detection models

In general, single-image object detection models can be classified into two  
85 groups single-stage and two-stage detectors.

**Two-stage detectors:** This category of detection models is represented  
by Region based CNN (R-CNN) [17] and its subsequent optimizations, namely

Fast R-CNN [18] and Faster R-CNN [19]. This type of detectors operates in two different stages, the first stage selects the possible areas or regions of the image that may contain the objects of interest and the second stage analyses these candidate regions with a CNN-classification model to determine whether they contain the searched object of interest.

This type of detectors is more robust especially on higher resolution images and provide better detections than the single-stage detectors; although they are more expensive computationally.

**One-stage detectors:** This type of detectors directly seeks to predict the position of the object and the class to which it belongs in a single-stage. The most important examples are EfficientDet [20], RetinaNet [21], CenterNet [22], SSD [23], and YOLO [24] [25]. Single-stage algorithms can reach very high frame rate processing on GPUs and due to their low computational requirements, some of them can run on edge computing devices at speeds close to 20 FPS. Usually these algorithms use lower image resolutions and can have difficulties detecting small objects.

### *2.3. Related work to weapon detection in video surveillance*

Related works to weapon detection in video-surveillance can be broadly divided into two groups. Those that improve the detection by building new training datasets and utilizing the state-of-the art single-image object detection models to videos [26] [27] [28] and those that improve the detection by applying different pre-processing [1] [2] and post-processing [3] [4] optimizations including data and model fusion [5] [7][6].

Most works focus on one specific type of weapon, either pistol or knife. The seminal work in this context is [26], in which the authors built the first firearm dataset and an alarm system that analyzes the input videos using Faster R-CNN and triggers an alarm when a pistol is detected in five consecutive frames. The quality of the detection decreases in low quality videos, i.e., low contrast and presence of blur. Subsequently, several works proposed improving the detection by increasing the size of the training dataset using synthetic images [28] or

images acquired from a Closed Circuit TeleVision (CCTV) setup [27].

Several works proposed pre-processing techniques that helps reducing the  
120 number of FP and FN in the detection. The authors in [1] proposed a bright-  
ness and contrast correction pre-processing technique to improve detrimental  
light reflection produced by metallic weapons. The authors in [2] proposed a  
binocular vision based pre-processing technique to eliminate the background and  
hence reduce FP and FN. Alternatively, the authors in [3] improved the weapon  
125 detection by analyzing the output of the detection, i.e., predicted regions, using  
an auto-encoder model. While the authors in [4] showed that applying a binary  
classification method on the detected regions improves the overall performance.

Very few works considered the presence of persons for improving weapon  
detection in videos [5] [6] [7]. The authors in [5] first, apply a person detec-  
130 tion model then analyze the obtained predicted bounding boxes (bbox) using a  
firearm detection model. The most related works to ours are [6] [7].

In [6], the authors used the human skeletal pose estimate to detect the threat  
in each frame. They designed a multi-stage classification model, a first CNN  
determines whether a person and a handgun are present in an image. If so, a  
135 second CNN estimates the pose of the person and finally a feed-forward neural  
network assesses the threat level based on the joint positions of the persons  
skeletal pose estimate from the previous stage. The main drawback of this  
approach is that it does not perform a detection task, it only classifies individual  
frames.

140 In [7], the authors first estimate the hand regions based the pose information  
then, jointly analyze the two-halves normalized binary pose image and the hand  
regions using a classification model. The authors stated that this approach  
provides better overall performance than the one-stage detector YOLOv3 alone.  
Unfortunately, this approach is not reproducible as the given description does  
145 not include all the important details. Last but not the least, the fact that  
neither the dataset nor the models are available makes the comparison with our  
approach impossible.

The present work is different to all the previous works as it provides a com-

plete and reproducible approach together with a deep experimental analysis  
150 in both indoor and outdoor scenarios. Besides, we aim at detecting firearms as  
well as knives, while previous works focus on one single type of weapons, mainly  
firearms.

### 3. Top-down Weapon Detection over Pose Estimation methodology

The top-down approach first extracts the hand regions from the input frame  
155 based on the pose information then analyses these regions using a weapon de-  
tection model. The proposed Top-down WeDePE methodology requires a good  
human pose estimation and hence a precise estimation of the hand regions, i.e.,  
the areas determined by the elbow and wrist joints.

This section present the approach for estimating the region of hands based  
160 on the Adaptive hand regions estimation method in Section 3.1, and the hand  
regions image generation procedure to reduce the computational cost of the  
weapon detection stage in Section 3.2. Finally, the flowchart of the Top-down  
WeDePE methodology is depicted in Section 3.3.

#### 3.1. Adaptive hand regions estimation method

165 The localization of the hand and the estimation of the square area that  
surrounds it, is critical as it must include all the necessary information for its  
further analysis using a weapon detection model. That is, if part of the weapon is  
eliminated, especially in the case of a knife, this will be more likely to produce  
a FN since the tip of the knife is the most important feature for its correct  
170 detection.

In addition, the quality of the pose estimation and hence the quality of the  
hand localization depends on the distance between the person and the camera.  
The farthest the person from the camera, the more challenging is the estimation  
as parts of the body can be either occluded or blurry. To take all these aspects  
175 into account, the new factor, named *Adaptive Pose factor*, determines the  
optimal size of the square region that surrounds each hand.

In particular, we use the state-of-the art pose estimation model to calculate all the pose key-points. Then, we calculate the coordinates of the hand  $(x_H, y_H)$  in the image (Equation 1) based on the position of the elbow and wrist as follows:

$$x_H = x_W + 0.5 * (x_W - x_E) \quad (1)$$

$$y_H = y_W + 0.5 * (y_W - y_E)$$

180 Where  $H, E, W$  refers respectively to hand, elbow and wrist. The value 0.5 corresponds to the ratio of elbow-wrist limb to get the hand coordinates.

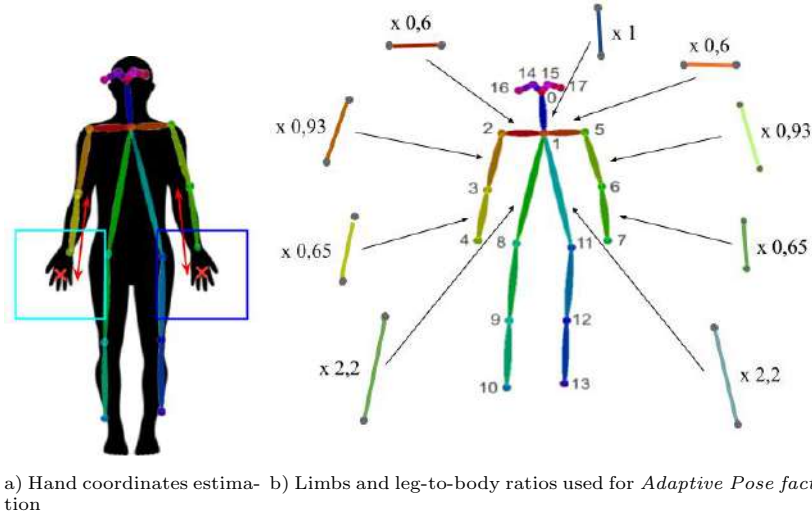


Figure 1: Illustration of (a) the hand coordinates estimation and (b) the leg-to-body ratios used to compute the *Adaptive Pose factor* [29] [30].

185 Finally, the *length* of the square centered in the hand (See Figure 1 (a)) is based on the proposed Adaptive pose factor (Equation 2), that modifies the size of the region according to the position of the person in the scene and a subset of the more stable limbs shown in Figure 1. It is calculated as follows:



$$Adaptive\ Pose\ factor = \sum_{i=0}^N \frac{L_i \times ratio_i}{N} \quad (2)$$

$$length = Adaptive\ Pose\ factor * 1.2$$

The *Adaptive Pose factor* is calculated using the leg-to-body ratio information provided in [29] and validated in [30] (see Figure 1 (b)). Where  $N$  is the total number of segments determined by the pose model,  $L$  is the length of each limb and *ratio* is the ratio leg-to-body. The value 1.2 is a parameter determined experimentally in a way that most weapons fit in the square centred in the hand. 190 An illustration can be seen in Figure 2.



Figure 2: Illustration of how the *Adaptive Pose Factor* adapts the hand regions (i.e., the bounding box in blue color) at different distances from the camera. The further the smaller.

### 3.2. Hand regions image generation procedure

The presence of several bodies in a scene implies the analysis of a large number of hand regions. To reduce the computational cost of this processing, the proposed Top-down WeDePE methodology includes an additional optimization before the weapon detection stage. For each input frame a new single image of the same size is generated using all the hand regions detected in the input-frame 195 (see Figure 3). The new generated image can be seen as a grid of cell-images. The number of cells increases with the detected hands in the input frame. The number of cells increases with the detected hands in the input frame.

Given the estimated hand regions, the number of regions determines the structure of the grid of  $R \times C$  regions of the same size, where the number 200

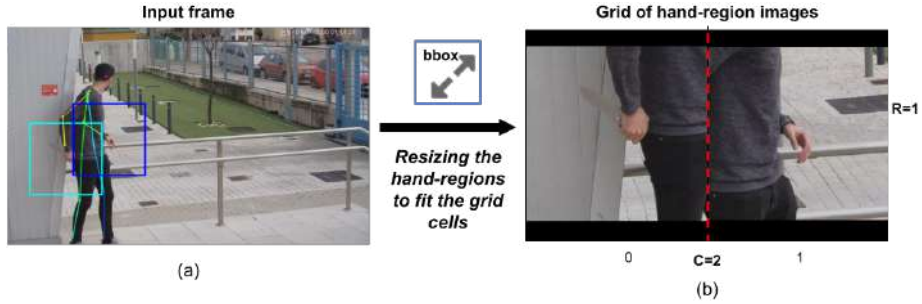


Figure 3: The two hand-regions detected in input frame (a) are used to compose a new single image of the same size (b). The new image is actually a  $1 \times 2$  hand-regions grid.

of rows  $R$  and columns  $C$  are defined following the pseudo code below (see Algorithm 1).

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**Algorithm 1** Generate a new image, which is actually a  $2 \times 1$  grid of images, filled by the extracted hand regions

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1: procedure HAND-REGIONS-IMAGE(hands_number)
2:   number of cols  $C \leftarrow 2$ 
3:   number of rows  $R \leftarrow 1$ 
4:   while  $C \times R < \text{hands\_number}$  do
5:     if  $C < (R \times 2)$  then
6:        $C \leftarrow C + 1$ 
7:     else
8:        $R \leftarrow R + 1$ 

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The size of the grid is calculated based on Algorithm 1 and is filled with all the estimated hand regions extracted from the input frame. Each hand region is placed in a cell of the grid. For instance, in the example illustrated in Figure 3, the two estimated hand regions fill a  $1 \times 2$  grid. Those hand regions are resized to fill a grid of the same size as the input-frame. This makes the handled objects larger, more visible, and with less distracting information or objects.

### 3.3. Flowchart of the Top-down WeDePE methodology

The field of view monitored by a video surveillance camera includes a vast amount of information. Traditionally, all the information is processed by the detector of the weapon detection system seeking weapons such as a knife or

a pistol. Nevertheless, the weapon detection can be reformulated as a much simpler process. First, detecting the presence of persons in the scene then analyzing only the hand regions for searching possible handled weapons. This way, it reduces the amount of background information and increase the size of analyzed regions.

The Top-down WeDePE methodology addresses this hypothesis by using the pose information and estimated hand regions as unique regions of interest in the image to detect weapons.

Top-down WeDePE methodology is designed to be reproducible and traceable. Its different integrated modules combine the information as shown in Figure 4, and follows the next steps:

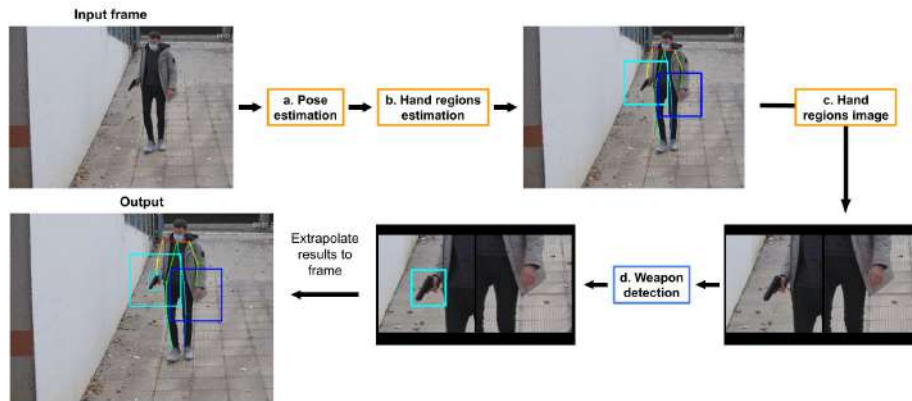


Figure 4: Illustration of the flowchart of the Top-down WeDePE methodology for weapon detection.

- (a) Pose estimation: the input frame is analyzed using a pose estimation model to compute the pose information of all the underlying bodies. This information is actually a set of 2d-coordinates associated to each body.
- (b) Hand regions estimation: the Adaptive hand regions estimation method is applied for each human pose information. The hand localization is calculated using the direction vector of the elbow-wrist limbs, and the size of the square region that delimits each hand region is estimated using the Adaptive pose factor.

- (c) Hand regions image: the square hand regions are extracted from the underlying frame and a new image is created following the pre-processing described in Hand regions image construction procedure. The generated image has the same size as the input frame and it is built as a grid of images. Each cell of the grid is occupied by a hand-region image resized to fill the cell space.
- (d) Weapon detection: the weapon detection model analyzes the new hand regions image and outputs the detected weapons with a high confident threshold value.

#### 4. Experimental analysis

In this section we evaluate and compare the proposed top-down methodology with a bottom-down WeDePE methodology and also with several state-of-the-art detection models trained for weapon detection.

The description of the common experimental points is provided in Section 4.1. The analysis and comparison of the top-down and bottom-up approaches, and single detectors is provided in Section 4.2. An illustrative analysis of the FN and FP is provided in Section 4.3 and 4.4 respectively.

##### 4.1. Experimental setup

This section details the common considerations for the experiments as follows. The detection models and implementation details are described in Section 4.1.1. Metrics to compare performance are elaborated in Section 4.1.2. The dataset and test videos are depicted in Section 4.1.3. Lastly, the flowchart illustration of the Bottom-up WeDePE methodology in Section 4.1.4.

##### 4.1.1. Deep Learning models for object detection

The four selected detection models for evaluating the proposed approaches include the two types of detection architectures. The two-stage detector Faster R-CNN [19] based on ResNet101, and different one-stage detectors such as SSD [23] based on ResNet50, EfficientDet [10] based on D3, and CenterNet [22] based

on Hourglass104. All the models were pretrained on COCO dataset and fine-tuned on our dataset for weapons detection using the default hyperparameters, which are available in <sup>1</sup>.

The human pose estimation model that provides the estimated coordinates of the body points for the experiments is the pre-trained OpenPose model developed and provided in [15]. For a the estimation of the key-points of the body, we used a confidence threshold value of 0.5. The size of the input image is  $328 \times 328$  pixels.

All the implementation were performed using TensorFlow 2 [31].

#### 270 4.1.2. Evaluation metrics

To evaluate and compare the performance of the detection and Top-down WeDePE methodology as weapon detection systems at the frame level, we used standard mean average precision (mAP) (Eq. 3) averaging IoU range from 0.5 to 0.95 in 0.05 steps and single 0.5 IoU level.

$$mAP = \frac{\sum_{i=1}^K AP_i}{K} \quad AP_i = \frac{1}{10} \sum_{r \in [0.5, \dots, 0.95]} \int_0^1 p(r) dr \quad (3)$$

275 where given  $K$  classes (knife, pistol),  $p$  precision and  $r$  recall define  $p(r)$  as the area under the interpolated precision-recall curve for class  $i$ .

We also used metric Precision, Recall, and F1 score (Eq. 4) to evaluate detected regions (confidence over 50%) and positive detection (IoU over 50%) and comparable to mAP [0.5].

$$precision = \frac{TP}{TP + FP}, \quad recall = \frac{TP}{TP + FN}, \quad F1 = 2 \times \frac{precision \times recall}{precision + recall} \quad (4)$$

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<sup>1</sup>[github.com/tensorflow/models/blob/master/research/object\\_detection/g3doc/tf2\\_detection\\_zoo.md](https://github.com/tensorflow/models/blob/master/research/object_detection/g3doc/tf2_detection_zoo.md)

280 Where True Positive (TP) refers to the number of weapons correctly detected  
in the frames of the input video. One or more bbox that correctly detect a  
weapon are considered once. FP refers to the number of bbox produced by the  
detection model in which there is no weapon or IoU less than 50% with the  
ground truth. FN refers to the total number of visible weapons not correctly  
285 detected.

#### 4.1.3. Dataset

The weapon detection models have been trained on the weapon classes,  
knives and pistols, provided in *Sohas weapon detection* dataset [4]<sup>2</sup>. The total  
number of images are 3250, where the knife class includes 1825 images and the  
290 pistol class includes 1425 images.

**Test set.** The evaluation of the bottom-up and Top-down WeDePE methodol-  
ogy against the single detection model has been performed using fifteen videos  
recorded in four different scenarios. The building entrance and back garage  
door in outdoor environment, a transit area in indoor and service desk in in-  
295 door. These scenarios are depicted in Figure 5.

The fifteen test videos show weapons such as knives or pistols in the four  
scenarios. Each scenario presents different challenges as describe below:

- Building entrance from outdoor zone (video 1-4): Outdoor scenario where  
a person moves from farther away to closer a position in a complex back-  
300 ground.
- Back garage door from outdoor zone (video 5-8): Outdoor scenario where  
a person moves up to a large distance from the camera on a slightly difficult  
background.
- Service desk indoor (video 9-10): Indoor scenario where a person moves  
305 through a passageway, and the frontal angle and distance make complex  
the weapon detection on the stairs.

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<sup>2</sup><https://dasci.es/transferencia/open-data/24705/>



Figure 5: Example frame of the four scenarios used in the fifteen test videos.

- Transit area indoor (video 11-15): Indoor scenario where a person stands behind the desk, and the background include many objects and reflections.
- Indoor transit area with several people located at different distances from the camera (video 16).

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#### 4.1.4. Bottom-up weapon detection approach combined with pose estimation

For comparison purposes, we have developed a bottom-up weapon detection approach combining pose estimation and weapon detection models that addresses potential detection errors in the background. It shares the a, b, and

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The bottom-up approach follows the next steps:

- The weapon detection model analyzes each input frame and outputs a number of candidate detections with a high confident threshold value.
- If there is a positive weapon detection, the underlying frame is analyzed using the pose estimation model, which computes the pose information (joint and limbs).

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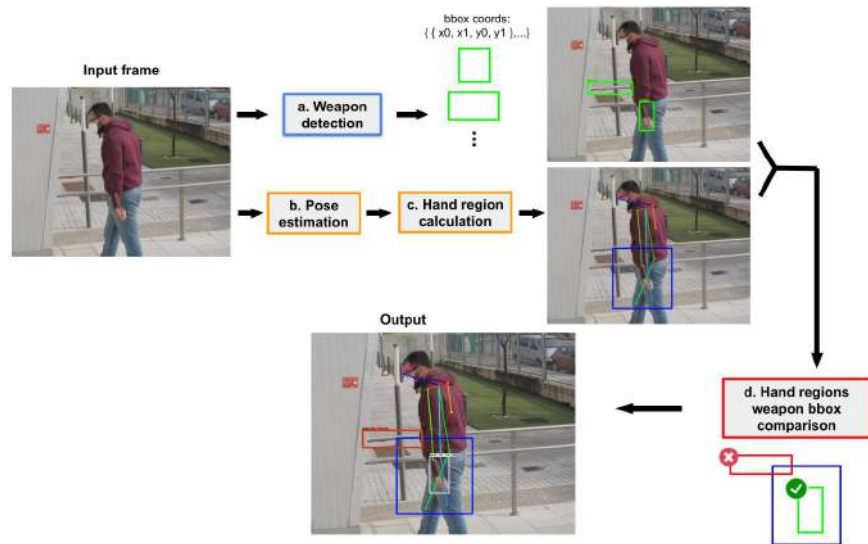


Figure 6: Illustration of the flowchart of the Bottom-up WeDePE methodology for weapon detection.. Discarded regions are painted in red in the output frame.

- (c) The hand localization is calculated using formula (1). Then length of the square region centred in the hand is estimated using formula (2).
- (d) The region of each positive detection is compared with all hand regions based only on their coordinates. If the Intersection over Union (IoU) is higher than a threshold value, the detection is validated. The regions out of hand regions are discarded.

#### 4.2. Performance analysis of the Top-down WeDePE methodology in the task of weapon detection in video-surveillance

We carried out a comparison between the proposed top-down and the Bottom-up WeDePE approaches (described in Section 4.1) and several single detection models over the four considered scenarios, two indoor and two outdoor. The performance in terms of precision, recall and F1 averaged over the four considered scenarios is shown in Table 1.

The top-down and Bottom-up WeDePE approaches outperform in general the single detection model-based solution in all the scenarios and videos (Analysis per video is provided in Appendix).



Zone	Scene	Approach	Precision(%)	Recall(%)	F1(%)
Out	Building entry door outdoor 1529 frames	Single detector	79.5	57.0	66.4
		Top-down	<b>91.2</b>	<b>87.1</b>	<b>89.1</b>
		Bottom-up	80.8	56.9	66.7
Out	Back garage door outdoor 1140 frames	Single detector	83.1	63.1	71.8
		Top-down	<b>96.2</b>	<b>83.8</b>	<b>89.6</b>
		Bottom-up	85.0	61.0	71.1
In	Service desk indoor 626 frames	Single detector	73.2	59.1	65.4
		Top-down	<b>88.8</b>	<b>62.9</b>	<b>73.6</b>
		Bottom-up	76.8	58.0	66.1
In	Transit area indoor 1729 frames	Single detector	60.5	55.5	57.9
		Top-down	<b>90.1</b>	<b>84.1</b>	<b>87.0</b>
		Bottom-up	61.8	55.5	58.5
	Averaged	Single detector	74.1	58.7	65.4
		Top-down	<b>91.6</b>	<b>79.5</b>	<b>84.8</b>
		Bottom-up	76.1	57.9	65.6

Table 1: Comparison between the bottom-up, top-down and single detection model in four scenarios, two indoor (In) and two outdoor (Out).

It particular, the Top-down WeDePE methodology provides remarkable performance with respect to the bottom-up approach with up to 29.6%, 30.1%,  
340 and 29.1% improvement respectively in precision, recall and F1, in all scenarios. The lowest performance of the top-down approach was obtained in the *Service desk indoor* scenario. This is due to the fact that this scenario includes more detrimental conditions for weapon detection and pose estimation such as several important parts of the body are hidden by a desk and Covid-19 protection  
345 screen.

Besides, we analyzed the impact of single-stage and two-stage detection models on the performance of top-down and bottom-up using the fifteen test videos. Table 2 shows the precision, recall and F1 when including Faster R-CNN, SSD, EfficientDet and CenterNet as weapon detection stage into the top-down and  
350 bottom-up approaches. The performance of single detection models is also included for comparison purposes.

The top-down and bottom-up approaches provide better precision, recall, and F1 independently on the used detection model. In particular, top-down approach overcomes the bottom-up one. This improvement is more impressive  
355 when including one-stage detectors instead of two-stage detector, i.e., Faster

Included detector	Approach	Precision(%)	Recall(%)	F1(%)	Frame rate (fps)
FasterR-CNN	Single FasterR-CNN	87.0	74.0	80.0	10.36 ± 0.43
	Bottom-up	<b>88.4</b>	73.4	80.2	9.51 ± 0.37
	Top-down	85.7	<b>83.8</b>	<b>84.7</b>	8.89 ± 0.61
SSD	Single SSD	71.0	61.2	65.8	18.63 ± 0.67
	Bottom-up	71.4	60.6	65.6	15.38 ± 0.68
	Top-down	<b>92.9</b>	<b>79.1</b>	<b>85.4</b>	16.07 ± 0.57
EfficientDet	Single EfficientDet	67.7	69.1	68.4	17.38 ± 0.56
	Bottom-up	67.8	67.6	67.7	15.48 ± 0.53
	Top-down	<b>94.4</b>	<b>91.5</b>	<b>92.9</b>	15.08 ± 0.45
CenterNet	Single CenterNet	67.5	29.4	40.9	15.86 ± 0.6
	Bottom-up	72.6	29.1	41.6	13.52 ± 0.51
	Top-down	<b>94.5</b>	<b>73.6</b>	<b>82.8</b>	13.27 ± 0.4

Table 2: The performance of the top-down and bottom-up with different detection models over all scenarios.

R-CNN; with a boost of up to 27% in precision, 44.2% in recall, and 41.9% in F1. This means that the top-down approach becomes a much better weapon detector when including a one-stage detector, especially EfficientDet. A more detailed analysis of all the approaches on each one of the fifteen test videos is provided in the Appendix section <sup>3</sup>. In addition, from Table 1 and 2, it can be observed that the top-down approach, on average, reduces the frame rate by 14.8% with respect to single detector while maintaining in all cases a general performance improvement of 19.4%.

*Remark: Why mAP is not appropriate for evaluating the Top-down WeDePE approach for weapon detection?*

As one can observe from Table 3, the bottom-up approach provides higher mAP and mAP with IoU in 0.5 but with much lower precision, recall and F1 than the top-down approach. These higher mAP values are actually due to the fact that Stage (d) in the bottom-up approach filters a large number of inaccurate candidate regions and validates only few candidate regions, which improves the value of mAP. However, Stage (d) in the top-down approach generates a large number of candidate regions that are very close from the weapon or ground truth. This is due to the fact that the input image to that stage contains much

<sup>3</sup>Videos available in: [youtube.com/playlist](https://youtube.com/playlist)

less background and hence increases the number of potential incorrect candidate  
 375 regions that are not finally considered as TP. The Appendix shows more details  
 in terms of TP, FN and FP in all the test videos.

	Scene	Approach	mAP	mAP[0.5]	Precision(%)	Recall(%)	F1(%)
video 1-15	Averaged	Single detector	38.22	72.00	74.1	58.7	65.4
		Top-down	37.49	64.95	<b>91.6</b>	<b>79.5</b>	<b>84.8</b>
		Bottom-up	<b>40.72</b>	<b>77.26</b>	76.1	57.9	65.6

Table 3: Comparison between the bottom-up, top-down and the corresponding single detection model over the fifteen test videos. This results illustrate the inappropriateness of mAP metric for evaluating the task of weapon detection.

Therefore, this distortion produced in the mAP makes more reliable to evaluate the quality of the weapon detection task using the precision, recall and F1 metrics.

380 *4.3. Illustrative analysis of false negative mitigation*

After an exhaustive analysis of the results obtained by the Top-down WeDePE methodology on the fifteen test videos we found out that there exist three types of FN or weapons that were not detected as illustrated in Figure 7.

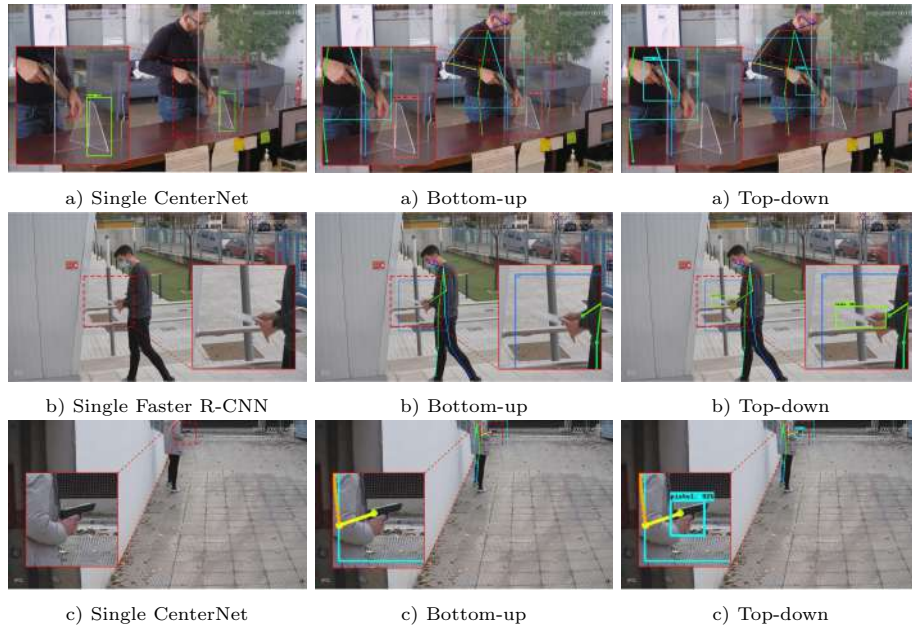


Figure 7: Examples of FN recovered by the Top-down WeDePE methodology. The frames are extracted from the scenarios *Service desk indoor* frame a), *Building entry door outdoor* frame b), and *Back garage door outdoor* frame c). The region outlined by the red lines shows the area of interest when zoomed in. Color code of bbox for single detection and top-down approaches shows green-knife and blue-pistols, for bottom-up approach red-discarded detection and white-valid weapon.

The first type of common FN occurs with clearly visible weapons behind the Covid-19 protective screen producing a considerable number of miss-detections in this part of the image, an example is shown in Figure 7a), where the FN pistol is not detected by the single detection model and bottom-up approach but correctly detected by the top-down approach.

The second type of FN is also very common and occurs when the weapon and background do not produce enough contrast as shown in Figure 7b), where the weapon shape is blurred and it can only be detected thanks to the clearer view in the hand region image from the top-down approach.

The third type of FN occur when the weapon and the person the held that weapon are far away from the camera, see an example in Figure 7c), where the pistol is too small in the image to be located by region proposal algorithms (more pronounced difficulty for one-stage detectors) however the top-down approach

improves the detection of weapons at larger distances.

We have also found that weapons under certain conditions in outdoor scenarios can be barely visible. Diversity of features in the background and increased exposure to environmental conditions make difficult both the weapon detection and image capturing by camera. Which reduces the amount of background information and increases the size of the handled object and hence improves the detection capability of top-down approach as shown in Figure 7.

#### *4.4. Illustrative analysis of false positive corrections*

The process of FN mitigation carried out by the Top-down WeDePE methodology improves in parallel the detection of some type of FP, especially when a weapon is confused with other objects in the background. An illustration of this type of FP that occurs in outdoor scenarios or under challenging conditions is illustrated in Figure 8.

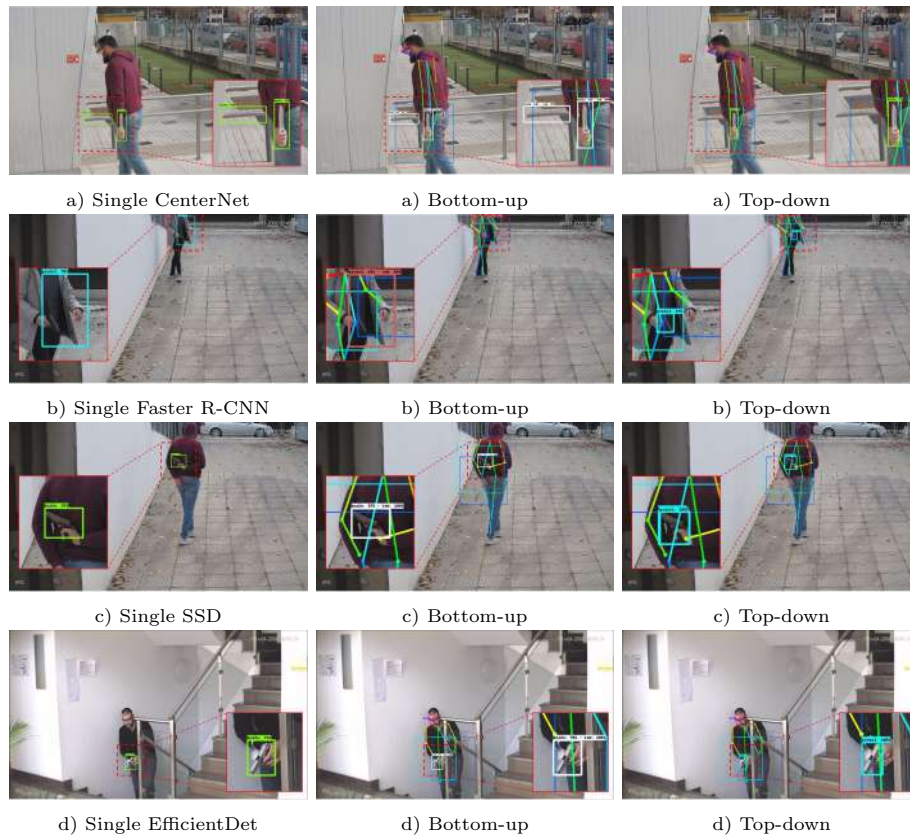


Figure 8: Examples of type of FP corrected by bottom-up and Top-down WeDePE approach. The frames are extracted from the scenarios *Building entry door outdoor* frame a), *Back garage door outdoor* frame b), *Back garage door outdoor* frame c), and *Transit area indoor* frame d). The region outlined by the red lines shows the area of interest when zoomed in. Color code of bbox for single detection and top-down approaches shows green-knife and blue-pistols, for bottom-up approach red-discarded detection and white-valid weapon.

410 The first type occurs with metallic objects near the hand area or when the  
 weapon is located at a considerable distance to the camera, see examples in  
 Figure 8a) and d), the FP are validated in the bottom-up approach but are  
 corrected in the top-down approach thanks to a clearer view of the objects in  
 the hand region image.

415 The second type of FP occurs when a weapon on a challenging background is  
 not properly adjusted by the region proposal stage showing big and off-centered  
 bbox, see an example in Figure 8b), the regions remains the same in the bottom-

up approach, but the pistol is correctly detected by the top-down approach.

Finally, other type of standard detection errors occurs with profile view of  
420 weapons where the characteristic shape of the weapon is lost, see an example in  
Figure 8c), the pistol against the clothing and slightly in profile is detected but  
miss-classified then the bottom-up approach can not correct the FP unlike the  
top-down approach detecting it despite the detrimental conditions.

## 5. Conclusions and future works

425 This work presented a Top-down WeDePE methodology that exploits the  
human pose estimation for mitigating FN in the detection of weapons, firearms  
and knives, held by a person in video-surveillance. The proposed methodology  
uses the key-points produced by the human pose estimation model to localize the  
hand regions in the frame. To estimate the optimal size of the hand-regions that  
430 will be analyzed by the weapon detection stage, we defined a new factor named  
Adaptive pose factor. The experiments showed that the top-down approach  
improves the detection performance, with respect to a bottom-up approach, by  
up to 17.5% precision, 20.8% recall, and 19.4% F1 score in the fifteen analysed  
videos in different scenarios.

435 As the proposed top-down approach depends on the human pose estimation,  
it can be combined with a single weapon detector to build a more robust CCTV  
system since the latter can detect weapons that are not necessarily held by a  
human.

As future work, we are planning to integrate the combination of different  
440 weapon detection methodologies for different purposes [26][1][2][4] [32] together  
with the Top-down WeDePE methodology on a CCTV system with the objective  
to guarantee the detection of weapons in all the situations and scenarios.

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## 6. Appendix

545 This section provides the performance results of the bottom-up, top-down,  
and the corresponding single detector approaches using four different detection  
models on fifteen test videos (Table 4-19) in the four video surveillance scenarios  
as describe in the Section 4.1.3. #TP, #FP and #FN in Tables 4 to 19 refers  
respectively to the number of TP, FP and FN. The averaged results on each  
550 video are provided in Table 20.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	370	29	45	92.7	89.2	90.9
	Top-down	391	106	24	78.7	<b>94.2</b>	85.7
	Bottom-up	367	14	48	<b>96.3</b>	88.4	<b>92.2</b>
SSD	Single SSD	293	24	122	92.4	70.6	80.1
	Top-down	300	7	115	<b>97.7</b>	<b>72.3</b>	<b>83.1</b>
	Bottom-up	290	24	125	92.4	69.9	79.6
EfficientDet	Single EfficientDet	295	7	120	<b>97.7</b>	71.1	82.3
	Top-down	377	17	38	95.7	<b>90.8</b>	<b>93.2</b>
	Bottom-up	293	7	122	<b>97.7</b>	70.6	82.0
CenterNet	Single CenterNet	204	22	211	90.3	49.2	63.7
	Top-down	274	12	141	95.8	<b>66.0</b>	<b>78.2</b>
	Bottom-up	204	7	211	<b>96.7</b>	49.2	65.2

Table 4: Performance comparison between the bottom-up, top-down and corresponding single detection model in video 1.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	406	10	139	<b>97.6</b>	74.5	<b>84.5</b>
	Top-down	473	161	72	74.6	<b>86.8</b>	80.2
	Bottom-up	406	10	139	<b>97.6</b>	74.5	<b>84.5</b>
SSD	Single SSD	430	2	115	<b>99.5</b>	78.9	<b>88.0</b>
	Top-down	449	29	96	93.9	<b>82.4</b>	87.8
	Bottom-up	430	2	115	<b>99.5</b>	78.9	<b>88.0</b>
EfficientDet	Single EfficientDet	427	24	118	94.7	78.3	85.7
	Top-down	480	19	65	<b>96.2</b>	<b>88.1</b>	<b>92.0</b>
	Bottom-up	427	24	118	94.7	78.3	85.7
CenterNet	Single CenterNet	286	77	259	78.8	52.5	63.0
	Top-down	394	5	151	<b>98.7</b>	<b>72.3</b>	<b>83.5</b>
	Bottom-up	286	38	259	88.3	52.5	65.8

Table 5: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 2.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	216	24	77	<b>90.0</b>	73.7	81.1
	Top-down	267	72	26	78.8	<b>91.1</b>	<b>84.5</b>
	Bottom-up	216	24	77	<b>90.0</b>	73.7	81.1
SSD	Single SSD	60	55	233	52.2	20.5	29.4
	Top-down	286	2	7	<b>99.3</b>	<b>97.6</b>	<b>98.5</b>
	Bottom-up	60	55	233	52.2	20.5	29.4
EfficientDet	Single EfficientDet	94	166	199	36.2	32.1	34.0
	Top-down	286	5	7	<b>98.3</b>	<b>97.6</b>	<b>97.9</b>
	Bottom-up	94	163	199	36.6	32.1	34.2
CenterNet	Single CenterNet	15	0	278	100.0	5.1	9.7
	Top-down	269	0	24	100.0	<b>91.8</b>	<b>95.7</b>
	Bottom-up	15	0	278	100.0	5.1	9.7

Table 6: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 3.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	238	17	38	<b>93.3</b>	86.2	<b>89.6</b>
	Top-down	250	55	26	82.0	<b>90.6</b>	86.1
	Bottom-up	238	17	38	<b>93.3</b>	86.2	<b>89.6</b>
SSD	Single SSD	142	108	134	56.8	51.4	54.0
	Top-down	233	41	43	<b>85.0</b>	<b>84.4</b>	<b>84.7</b>
	Bottom-up	142	108	134	56.8	51.4	54.0
EfficientDet	Single EfficientDet	166	110	110	60.1	60.1	60.1
	Top-down	262	29	14	<b>90.0</b>	<b>94.9</b>	<b>92.4</b>
	Bottom-up	166	110	110	60.1	60.1	60.1
CenterNet	Single CenterNet	50	74	226	40.3	18.1	25.0
	Top-down	257	14	19	<b>94.8</b>	<b>93.1</b>	<b>94.0</b>
	Bottom-up	50	74	226	40.3	18.1	25.0

Table 7: Performance comparison between the bottom-up, top-down and single detection model in Video 4.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	226	17	93	93.0	70.8	80.4
	Top-down	240	24	79	90.9	<b>75.2</b>	<b>82.3</b>
	Bottom-up	211	5	108	<b>97.7</b>	66.1	78.9
SSD	Single SSD	137	41	182	77.0	42.9	55.1
	Top-down	235	0	84	<b>100</b>	<b>73.7</b>	<b>84.8</b>
	Bottom-up	137	41	182	77.0	42.9	55.1
EfficientDet	Single EfficientDet	161	125	158	56.3	50.5	53.2
	Top-down	237	50	82	<b>82.6</b>	<b>74.3</b>	<b>78.2</b>
	Bottom-up	146	122	173	54.5	45.8	49.7
CenterNet	Single CenterNet	91	7	228	92.9	28.5	43.6
	Top-down	283	14	36	95.3	<b>88.7</b>	<b>91.9</b>
	Bottom-up	91	0	228	<b>100</b>	28.5	44.4

Table 8: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 5.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	211	41	29	83.7	87.9	85.8
	Top-down	240	0	0	<b>100</b>	<b>100</b>	<b>100</b>
	Bottom-up	211	41	29	83.7	87.9	85.8
SSD	Single SSD	178	178	62	50.0	74.2	59.7
	Top-down	233	12	7	<b>95.1</b>	<b>97.1</b>	<b>96.1</b>
	Bottom-up	178	178	62	50.0	74.2	59.7
EfficientDet	Single EfficientDet	58	235	182	19.8	24.2	21.8
	Top-down	240	5	0	<b>98.0</b>	<b>100</b>	<b>99.0</b>
	Bottom-up	58	235	182	19.8	24.2	21.8
CenterNet	Single CenterNet	120	36	120	76.9	50.0	60.6
	Top-down	226	12	14	<b>95.0</b>	<b>94.2</b>	<b>94.6</b>
	Bottom-up	120	12	120	90.9	50.0	64.5

Table 9: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 6.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	259	7	65	<b>97.4</b>	79.9	87.8
	Top-down	293	14	31	95.4	<b>90.4</b>	<b>92.9</b>
	Bottom-up	259	7	65	<b>97.4</b>	79.9	87.8
SSD	Single SSD	257	5	67	98.1	29.3	87.7
	Top-down	254	0	70	<b>100</b>	<b>78.4</b>	<b>87.9</b>
	Bottom-up	254	2	70	99.2	<b>78.4</b>	87.6
EfficientDet	Single EfficientDet	288	10	36	96.6	88.9	92.6
	Top-down	302	17	22	94.7	<b>93.2</b>	<b>93.9</b>
	Bottom-up	286	7	38	<b>99.2</b>	78.4	87.6
CenterNet	Single CenterNet	180	2	144	<b>98.9</b>	55.6	71.1
	Top-down	233	7	91	97.1	<b>71.9</b>	<b>82.6</b>
	Bottom-up	180	2	144	<b>98.9</b>	55.6	71.1

Table 10: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 7.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	199	0	58	<b>100</b>	77.4	87.3
	Top-down	209	2	48	99.1	<b>81.3</b>	<b>89.3</b>
	Bottom-up	192	0	65	<b>100</b>	74.7	85.5
SSD	Single SSD	166	2	91	98.8	64.6	78.1
	Top-down	190	0	67	<b>100</b>	<b>73.9</b>	<b>85.0</b>
	Bottom-up	156	2	101	98.7	60.7	75.2
EfficientDet	Single EfficientDet	209	10	48	95.4	81.3	87.8
	Top-down	211	10	46	<b>95.5</b>	<b>82.1</b>	<b>88.3</b>
	Bottom-up	197	10	60	95.2	76.7	84.9
CenterNet	Single CenterNet	139	7	118	95.2	54.1	69.0
	Top-down	171	0	86	<b>100</b>	<b>66.5</b>	<b>79.9</b>
	Bottom-up	135	2	122	98.5	52.5	68.5

Table 11: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 8.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	163	77	233	67.9	42.2	52.1
	Top-down	201	82	185	71.0	<b>52.1</b>	<b>60.1</b>
	Bottom-up	163	53	223	<b>75.5</b>	42.2	54.2
SSD	Single SSD	261	101	125	72.1	<b>67.6</b>	69.8
	Top-down	247	29	139	<b>89.5</b>	64.0	<b>74.6</b>
	Bottom-up	261	101	125	72.1	<b>67.6</b>	69.8
EfficientDet	Single EfficientDet	264	166	122	61.4	68.4	64.7
	Top-down	333	26	53	<b>92.8</b>	<b>86.3</b>	<b>89.4</b>
	Bottom-up	264	158	122	62.6	68.4	65.3
CenterNet	Single CenterNet	31	146	355	17.5	8.0	11.0
	Top-down	134	41	252	<b>76.6</b>	<b>34.7</b>	<b>47.8</b>
	Bottom-up	31	58	355	34.8	8.0	13.1

Table 12: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 9.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	132	12	108	91.7	<b>55.0</b>	<b>68.8</b>
	Top-down	110	10	130	91.7	45.8	61.1
	Bottom-up	132	12	108	91.7	<b>55.0</b>	<b>68.8</b>
SSD	Single SSD	214	12	26	94.7	<b>89.2</b>	<b>91.8</b>
	Top-down	156	17	84	90.2	65.0	75.5
	Bottom-up	206	7	34	<b>96.7</b>	85.8	90.9
EfficientDet	Single EfficientDet	228	26	12	89.8	<b>95.0</b>	92.3
	Top-down	221	2	19	<b>99.1</b>	92.1	<b>95.5</b>
	Bottom-up	221	26	19	89.5	92.1	90.8
CenterNet	Single CenterNet	113	12	127	90.4	47.1	61.9
	Top-down	151	0	89	<b>100</b>	<b>62.9</b>	<b>77.2</b>
	Bottom-up	108	10	132	91.5	45.0	60.3

Table 13: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 10.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	77	96	146	44.5	34.5	38.9
	Top-down	204	38	19	<b>84.3</b>	<b>91.5</b>	<b>87.7</b>
	Bottom-up	77	96	146	44.5	34.5	38.9
SSD	Single SSD	58	94	165	38.2	26.0	30.9
	Top-down	166	41	57	<b>80.2</b>	<b>74.4</b>	<b>77.2</b>
	Bottom-up	58	94	165	38.2	26.0	30.9
EfficientDet	Single EfficientDet	115	142	108	44.7	51.6	47.9
	Top-down	223	17	0	<b>92.9</b>	<b>100</b>	<b>96.3</b>
	Bottom-up	115	139	108	45.3	51.6	48.2
CenterNet	Single CenterNet	7	24	216	22.6	3.1	5.5
	Top-down	168	29	55	<b>85.3</b>	<b>75.3</b>	<b>80.0</b>
	Bottom-up	7	19	216	26.9	3.1	5.6

Table 14: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 11.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	355	53	55	87.0	86.6	86.8
	Top-down	379	142	31	72.7	<b>92.4</b>	81.4
	Bottom-up	355	41	55	<b>89.6</b>	86.6	<b>88.1</b>
SSD	Single SSD	259	190	151	57.7	63.2	60.3
	Top-down	345	24	65	<b>93.5</b>	<b>84.1</b>	<b>88.6</b>
	Bottom-up	259	182	151	58.7	63.2	60.9
EfficientDet	Single EfficientDet	319	250	91	56.1	77.8	65.2
	Top-down	398	2	12	<b>99.5</b>	<b>97.1</b>	<b>98.3</b>
	Bottom-up	319	250	91	56.1	77.8	65.2
CenterNet	Single CenterNet	161	89	249	64.4	39.3	48.8
	Top-down	326	43	84	<b>88.3</b>	<b>79.5</b>	<b>83.7</b>
	Bottom-up	161	89	249	64.4	39.3	48.8

Table 15: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 12.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	199	48	55	80.6	78.3	79.4
	Top-down	225	22	29	<b>91.1</b>	<b>88.6</b>	<b>89.8</b>
	Bottom-up	199	48	55	80.6	78.3	79.4
SSD	Single SSD	168	204	86	45.2	66.1	53.7
	Top-down	170	50	84	<b>77.3</b>	<b>66.9</b>	<b>71.7</b>
	Bottom-up	168	204	86	45.2	66.1	53.7
EfficientDet	Single EfficientDet	216	96	38	69.2	85.0	76.3
	Top-down	221	31	33	<b>87.7</b>	<b>87.0</b>	<b>87.4</b>
	Bottom-up	216	96	38	69.2	85.0	76.3
CenterNet	Single CenterNet	17	24	237	41.5	6.7	11.5
	Top-down	170	17	84	<b>90.9</b>	<b>66.9</b>	<b>77.1</b>
	Bottom-up	17	22	237	43.6	6.7	11.6

Table 16: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 13.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	314	10	53	<b>96.9</b>	85.6	<b>90.9</b>
	Top-down	324	55	43	85.5	<b>88.3</b>	86.9
	Bottom-up	314	10	53	<b>96.9</b>	85.6	<b>90.9</b>
SSD	Single SSD	168	53	199	76.0	45.8	57.1
	Top-down	288	17	79	<b>94.4</b>	<b>78.5</b>	<b>85.7</b>
	Bottom-up	168	50	199	77.1	45.8	57.4
EfficientDet	Single EfficientDet	298	103	69	74.3	81.2	77.6
	Top-down	338	7	29	<b>98.0</b>	<b>92.1</b>	<b>94.9</b>
	Bottom-up	298	103	69	74.3	81.2	77.6
CenterNet	Single CenterNet	53	38	314	58.2	14.4	23.1
	Top-down	214	0	153	<b>100</b>	<b>58.3</b>	<b>73.7</b>
	Bottom-up	53	26	314	67.1	14.4	23.8

Table 17: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 14.



Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	415	53	60	88.7	87.4	88.0
	Top-down	418	50	57	89.3	<b>88.0</b>	<b>88.7</b>
	Bottom-up	415	38	60	<b>91.6</b>	87.4	<b>89.4</b>
SSD	Single SSD	370	278	105	57.1	77.9	65.9
	Top-down	446	14	29	<b>97.0</b>	<b>93.9</b>	<b>95.4</b>
	Bottom-up	370	278	105	57.1	77.9	65.9
EfficientDet	Single EfficientDet	434	259	41	62.6	91.4	74.3
	Top-down	461	24	14	<b>95.1</b>	<b>97.1</b>	<b>96.0</b>
	Bottom-up	434	259	41	62.6	91.4	74.3
CenterNet	Single CenterNet	43	53	432	44.8	9.1	15.1
	Top-down	391	0	84	<b>100</b>	<b>82.3</b>	<b>90.3</b>
	Bottom-up	43	48	432	47.3	9.1	15.2

Table 18: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 15.

Detector	Approach	#TP	#FP	#FN	Precision(%)	Recall(%)	F1(%)
FasterR-CNN	Single Faster R-CNN	204	182	60	76.6	52.8	62.5
	Top-down	281	74	106	<b>79.1</b>	<b>72.7</b>	<b>75.7</b>
	Bottom-up	204	55	182	78.7	52.8	63.2
SSD	Single SSD	17	94	370	15.2	4.3	6.8
	Top-down	319	14	67	<b>95.7</b>	<b>82.6</b>	<b>88.7</b>
	Bottom-up	17	94	370	15.2	4.3	6.8
EfficientDet	Single EfficientDet	72	178	314	28.8	18.6	22.6
	Top-down	322	60	65	<b>84.3</b>	<b>83.2</b>	<b>83.8</b>
	Bottom-up	72	173	314	29.4	18.6	22.8
CenterNet	Single CenterNet	7	17	379	30	1.9	3.5
	Top-down	286	26	101	<b>91.5</b>	<b>73.9</b>	<b>81.8</b>
	Bottom-up	5	5	382	50	1.2	2.4

Table 19: Performance comparison between the bottom-up, top-down and corresponding single detection model in Video 16.

Video	Approach	Precision(%)	Recall(%)	F1(%)
Video 1 - Building entry door outdoor 415 frames	Single detector	93.3	70.0	80.0
	Top-down	92.0	<b>80.8</b>	<b>86.0</b>
	Bottom-up	<b>95.8</b>	69.5	80.6
Video 2 - Building entry door outdoor 545 frames	Single detector	92.6	71.1	80.4
	Top-down	90.9	<b>82.4</b>	<b>86.4</b>
	Bottom-up	<b>95.0</b>	71.1	81.3
Video 3 - Building entry door outdoor 293 frames	Single detector	69.6	32.8	44.6
	Top-down	<b>94.1</b>	<b>94.5</b>	<b>94.3</b>
	Bottom-up	69.7	32.8	44.7
Video 4 - Building entry door outdoor 276 frames	Single detector	62.7	54.0	58.0
	Top-down	<b>88.0</b>	<b>90.8</b>	<b>89.3</b>
	Bottom-up	62.7	54.0	58.0
Video 5 - Back garage door outdoor 319 frames	Single detector	79.8	48.2	60.1
	Top-down	<b>92.2</b>	<b>78.0</b>	<b>84.5</b>
	Bottom-up	82.3	45.8	58.9
Video 6 - Back garage door outdoor 240 frames	Single detector	57.6	59.1	58.3
	Top-down	<b>97.0</b>	<b>97.8</b>	<b>97.4</b>
	Bottom-up	61.1	59.1	60.1
Video 7 - Back garage door outdoor 324 frames	Single detector	97.8	75.9	85.5
	Top-down	96.8	<b>83.5</b>	<b>89.7</b>
	Bottom-up	<b>98.7</b>	73.1	84.0
Video 8 - Back garage door outdoor 257 frames	Single detector	97.4	69.4	81.0
	Top-down	<b>98.6</b>	<b>76.0</b>	<b>85.8</b>
	Bottom-up	98.1	66.1	79.0
Video 9 - Service desk indoor 386 frames	Single detector	54.7	46.6	50.3
	Top-down	<b>82.5</b>	<b>59.3</b>	<b>69.0</b>
	Bottom-up	61.2	46.6	52.9
Video 10 - Service desk indoor 240 frames	Single detector	91.6	<b>71.6</b>	<b>80.4</b>
	Top-down	<b>95.2</b>	66.5	78.3
	Bottom-up	92.3	69.5	79.3
Video 11 - Transit area indoor 223 frames	Single detector	37.5	28.8	32.6
	Top-down	<b>85.7</b>	<b>85.3</b>	<b>85.5</b>
	Bottom-up	38.7	28.8	33.0
Video 12 - Transit area indoor 410 frames	Single detector	66.3	66.7	66.5
	Top-down	<b>88.5</b>	<b>88.3</b>	<b>88.4</b>
	Bottom-up	67.2	66.7	67.0
Video 13 - Transit area indoor 254 frames	Single detector	59.1	59.1	59.1
	Top-down	<b>86.7</b>	<b>77.4</b>	<b>81.8</b>
	Bottom-up	59.6	59.1	59.3
Video 14 - Transit area indoor 367 frames	Single detector	76.4	56.7	65.1
	Top-down	<b>94.5</b>	<b>79.3</b>	<b>86.2</b>
	Bottom-up	78.8	56.7	66.0
Video 15 - Transit area indoor 475 frames	Single detector	63.3	66.4	64.8
	Top-down	<b>95.3</b>	<b>90.3</b>	<b>92.8</b>
	Bottom-up	64.6	66.4	65.5

Table 20: Performance comparison between the bottom-up, top-down and corresponding single detection model over the fifteen test videos. The result for each pair (video, approach) is calculated using the four considered single detection models.